City Centre Sustainable Housing Design Competition

## Workshop 3: Sustainable Design Generation

Date: 3 April 2024 Time: 16:00-18:00 Venue: Online hosted by the CIB

Presenter: Jeremy Gibberd

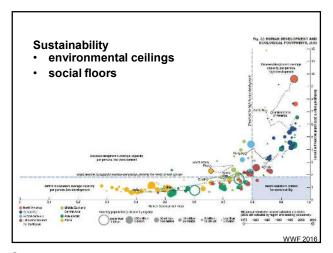


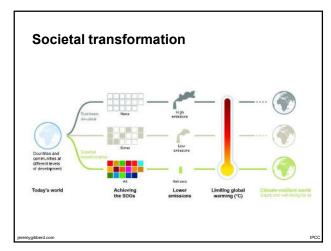
1

## **Structure**

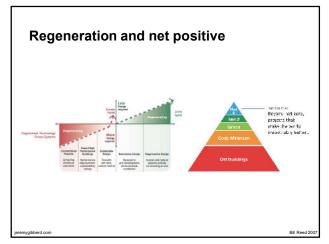
- Sustainability
- Design
- Sustainable Design Generation

2



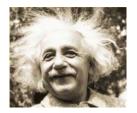


4



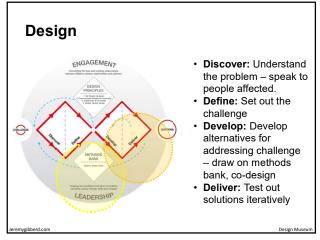
5

## Generating new ways of thinking



 We cannot solve our problems with the same thinking we used when we created them.

Albert Einstein



7

# Understanding users: Children Children Old people Children Old people Youth Women Youth Women Women LOVE AND ELLONGING LOVE AND ELLONG

8

# Working with what works Patterns of use and activities on and around the site Pedestrian movement Informal trade Retail Playing Gathering Gibberd, 2016, Integrating Informal Trade; Sustainable Livelihoods Foundation

## Site characteristics and capabilities



Responding to characteristics and capabilities :

- Rainwater
- Runoff
- Sun
- Shade
- Wind
- Vegetation
- Materials
- Noise

UN, Gaborone rainwater harvesting, https://gis.durban.gov.za/solarmapviewe

10

## Form generation



Generating form from:

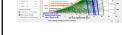
- Topography
- Solar and shade patterns
- Air movement and wind
- Water flows
- Vegetation
- Microclimates
- Views

11

## Passive environmental control



- Understand climate throughout the year: max and min temperatures, humidity, rainfall, solar, wind
- Understand occupants: age, clo, Understand activities: mets
- Passive environmental control strategies
- Direct/indirect solar gain
- Night-time cooling
- Thermal mass
- Cross ventilation



## Events and change over time Rainfall Event

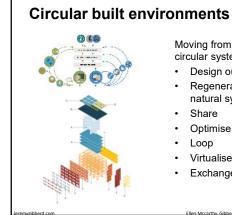
Understanding and representing events and change over time

- Rainwater
- Temperature
- Solar and shade patterns
- Air movement and wind
- Water flows
- Vegetation
- Microclimates

13

## Representing and optimising systems Representing and designing systems in and around buildings: Water • Food Materials • Energy Sources · 'Loopiness' Outputs

14



- Moving from linear to circular systems
- Design out waste
- Regenerate natural systems
- Share
- Optimise
- Loop
- Virtualise
- Exchange

## Local



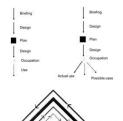


- Local materials
- · Local skills
- · Local manufacturing
- Maintenance and repairs
- Local content standards
- Local diverse resilient economy
- Local enterprises and employment
- Retention

https://www.heritancehotels.com/kandalama/#fancyboxgroup-

16

## Planning for future change



Planning for change

- · Change in the area
- Change in the building
- · Stewart Brands'
- Site
- Structure
- Skin
- Services
- Space
- Stuff

towart Bran

17

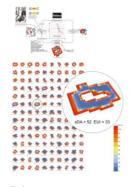
## New ways of living and working



- 45% less energy (3.4kWh/person/day)
- 50% less water (87l/person/day)
- 60% waste recycled (4.5kg/person/week)
- 86% buy organic food
- 36% grow some of their own food
- 84% better community facilities
- 60% less car ownership

the state of the s

## Optimising for performance



- Define performance standards
- Generate lateral and alternative options
- Select and optimise performance iteratively
- IE Optimise for daylight, energy and views

Konis K. and Selkowitz S. (201)

19

## Thank you, Questions? Jeremy Gibberd Coordinator Smart and Studerrable Built Environments with Cilib Jeremy Gibberd Jeremy